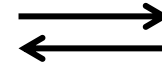
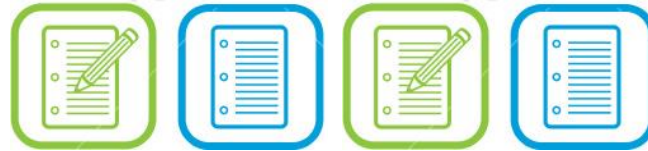
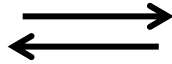


Task Sequence Design: Evidence on Price and Difficulty

Ming Yin, Yiling Chen, Yu-An Sun



Sequence of Tasks

Requesters

Price, Interface, Workflow, Difficulty ..

Crowd Workers

How does the history of task prices affect the quality of work?



How does the difficulty of previous tasks affect the quality of work in the current task?

